

Gallimimus



# 20 Cool Facts you never knew about The Gallimimus



1. They could grow up to 20 ft (6 meters long) and while 6 ft tall to the top of their legs would have been much taller with that long neck.
2. The Gallimimus could weigh around 970 pounds (440kg).
3. When fully grown an adult could measure as long as 20ft long (6 meters plus)
4. When it raised its small head on that long neck it would have been up to 8 or 9 feet tall to the top of its head.
5. Gallimimus is thought to be one of the fastest Dinosaurs. Top estimates have a top speed of about 30 – 40 miles an hour
6. While it is thought that Gallimimus did live in herds here is no real evidence yet.

7. In 2001 Jorn Hurum suggested it was an opportunistic feeder, like a 20ft long seagull!
8. Gallimimus was seen in almost all the Jurassic Park films except Jurassic Park III.
9. Gallimimus lived during the Late cretaceous period around 70 million years ago.
10. it lived with other related dinosaurs like Deinocheirus Therizinosaurus and Anserimimus
11. Tarbosaurus was a T-Rex like predator and would have been the most likely predator of Gallimimus.
12. The name Gallimimus means rooster or chicken mimic.
13. Gallimimus was a toothless dinosaur with a delicate lower jaw which was similar in design and shape to that of a modern-day seagull's beak.
14. The fossils of Gallimimus have been found in Mongolia; the Gobi desert and Asia.

15. Gallimimus was a member of the ornithopod dinosaurs. This means “bird feet”
16. Gallimimus were about as smart as an ostrich, maybe a little less so. It had a gold ball sized brain in its small head,
17. Gallimimus was discovered in the Gobi desert of Mongolia by Zofia Kielan-Jaworowska in 1964 as part of a Polish fossil hunting expedition.
18. It is most likely that Gallimimus did have both feathers and wings when they were adults.
19. These wings would not have been large or strong enough to fly though, no matter how fast Gallimimus could run!
20. Gallimimus has 4 syllables and is pronounced like this. **Gall – ih – My – Mus**

